

# NXP-9494 performance review

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## 1. Context

Because VCS don't use a SQL Cursor<sup>1</sup> the full query result are transmitted at the JDBC level.

NXP-9494 introduces an SQL LIMIT in queries to reduce the size of the results.

There are 3 potentials improvements:

- There is less network traffic
- The Java memory footprint is smaller
- The SQL execution can be faster

This evaluation try to answer to the question when an how it is efficient.

## 2. Benchmark

It sounds obvious but only a network bound benchmark can reveal the impact of traffic reduction.

The daily bench which is mostly CPU bound is not sensible to traffic improvement (Figure 1) furthermore as a mono server the loopback interface is not going to be a bottleneck.

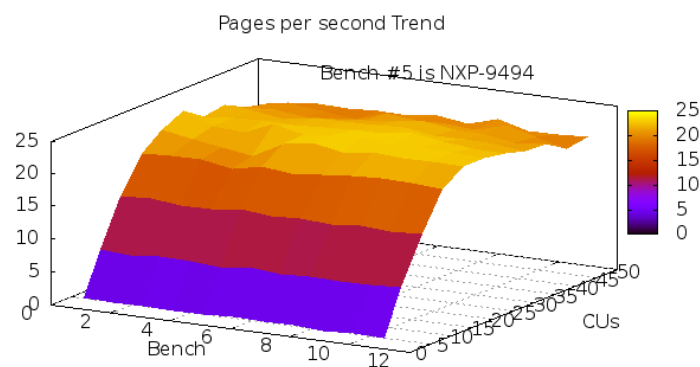


Figure 1: Continuous integration: Build #5 does not show any improvement

<sup>1</sup>VCS don't use a cursor because when possible we want the total number of results and it requires a scrollable result type which is not compatible with a cursor usage.

Simulating a network latency on a single host does not work in our case because of the [TCP segmentation offload](#). When using a tool like `tc`<sup>2</sup> the tax is added before segmentation. This prevent to see any difference when reducing the size of a response.

For this reason the benchmark must be done on two physical servers that have enough CPU and memory. The network connection is only Fast Ethernet 100 Mbits/s to emphasis a network congestion.

Also NXP-9494 can only be seen as an improvment if the limitation is effective, like when browsing folders with few thousand of documents.

The scenario:

1. login among 50 different users
2. view a random folder among 100, each folder contains 5000 documents.
3. logout

Step 2 is done 5 time.

### 3. Results

The benchmark is network bound, there are [no CPU](#), [memory](#), [disk](#) saturation or Java concurrency contention.

The benchmark results indicate: **35% more throughput** (Fig 2) and responses times are **from 10% to 70% faster** (Fig 3).

This is because there are up to **5 times less traffic** from the database (Fig 5).

The memory impact and SQL execution are not visible may be because the bench with the limited results was able to process more requests.

### 4. Conclusion

The NXP-9494 optimisation will help on large-scale storage with a remote database. Especially when there are lots of hits and/or when the network is slow.

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<sup>2</sup>Simulate latency with `tc`

## A. Appendices

The full benchmark reports are available on-line:

- the [differential report](#)
- unlimited: [bench report](#), [monitoring](#), [misc logs](#)
- default limit to 200: [bench report](#), [monitoring](#), [misc logs](#)

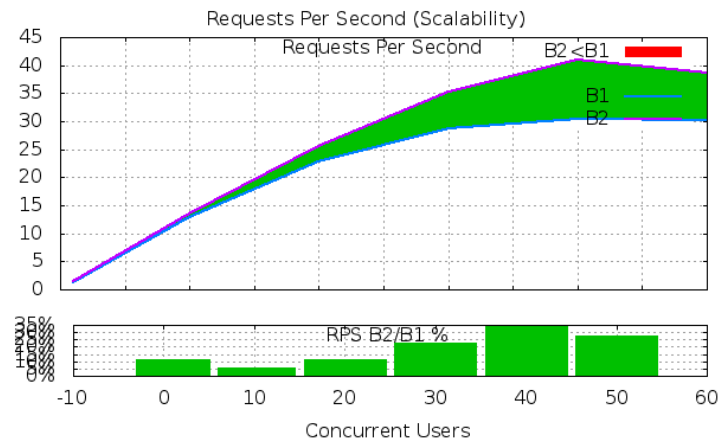


Figure 2: Throughput in request per second, B2 using LIMIT 200, B1 is unlimited

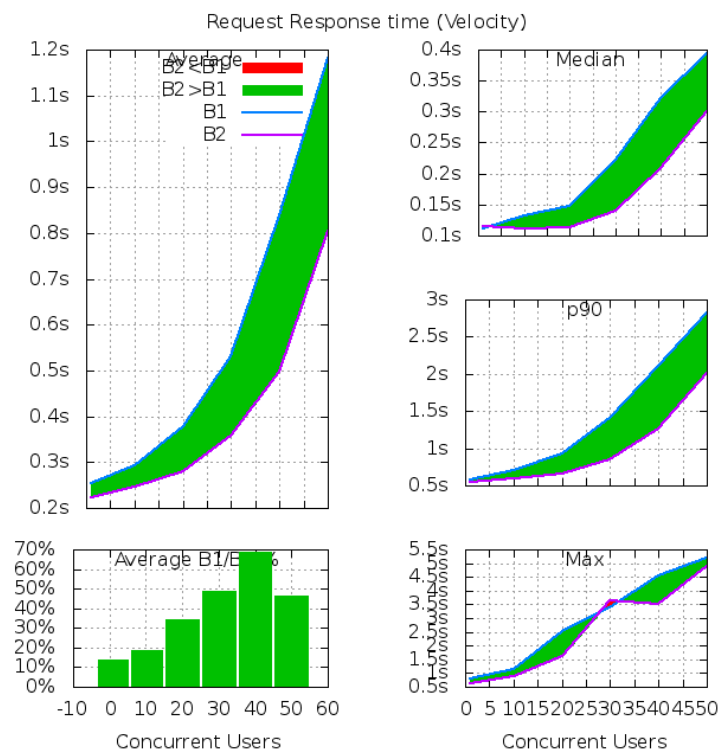


Figure 3: Request response time, B2 using LIMIT 200, B1 is unlimited

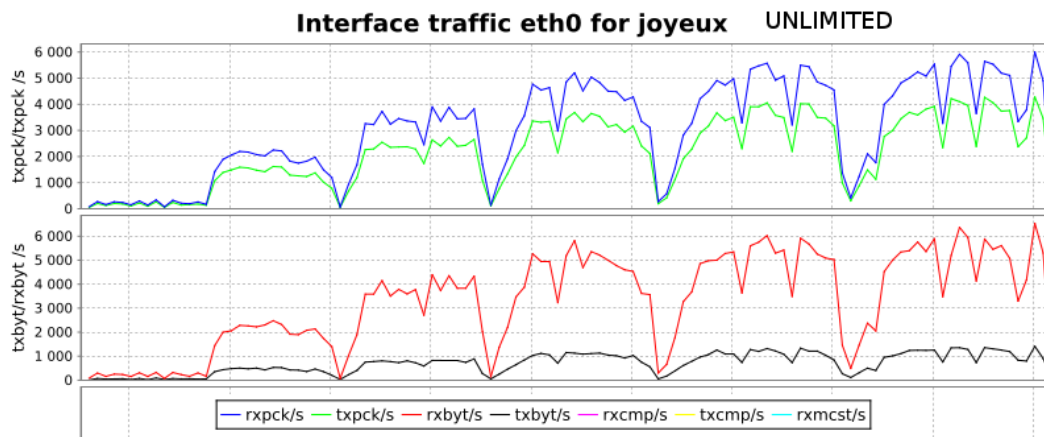


Figure 4: Network traffic unlimited results

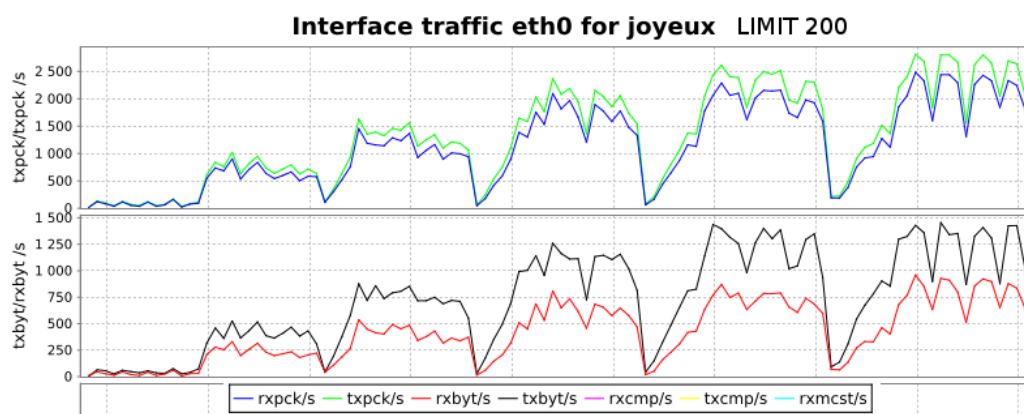


Figure 5: Network traffic 200 results